


DEFENSIVE AND COMPETITIVE BIDDING			LEADS AND SIGNALS			<div>Pakistan Bridge Federation</div> CONVENTION CARD			
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)			OPENING LEADS STYLE			CATEGORY: MIXED TEAM April, 2025			
1 LEVEL; CAN BE EXTREMELY LIGHT 6 HCP+				Lead	In Partner's Suit	PLAYERS:			
2 LEVEL; USUALLY SOUND			Suit	4 TH /Low with honour	4 TH /Low with honour	Neelofar Aslam, Ahsan Qureshi			
REOPENING; GOOD SUIT GENERALLY, CAN BE PRETTY			NT	4TH	4 TH , LOW FROM 3 IF				
LIGHT IN HCP			Subsequent	SAME, HIGH CARD	UNSUPPORTED				
			Other:	LEAD GENERALLY ASKS SHIFT					
						SYSTEM SUMMARY			
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)			LEADS			GENERAL APPROACH AND STYLE			
Overcall of NT is natural and the system is on. On opps NT overcall, dbl is penalty oriented, rest all natural and non-forcing at 2 level. Bids at 3 levels are invitational/forcing (if opps bid is at 2 level)			Lead	Vs. Suit	Vs. NT	5 CARD MAJORS , 1D MIN 4 CARDS, 1C MIN DBTN,			
			ACE	AK	ASKS TO SIGNAL WITH	STRONG NT, 2/1 GF, CAPP. FORCING NT RESPONSE BY			
			KING	KQ	COUNT or ATTITUDE	UPH TO 1M OPENING. 1NT OPENINGS MAY HAVE			
			QUEEN	QJ		SINGLTON			
JUMP OVERCALLS (Style; Responses; Unusual NT)			JACK	J10, KJ10,AJ10,JX	SAME	2WAY REVERSE DRURY,			
WEAK WITH MIN 6 CARDS,			9/10	109,K109,A109,10X	SAME	LEBENSCHL, 2H=ARTIFICIAL BUST ON 2C OPENING			
SUIT QUALITY DEPENDS ON VULNERABILITY,			9	USUALLY DBLTON	Same or top of nothing	RKC1430, INV MINORS, BERGEN RAISES & DIRECT			
QJ10XXX TYPICAL MINIMUM AT EQUAL COLOURS			Hi-x	DBLTON		SPLINTERS AFTER MAJOR SUIT OPENINGS			
Reopen: AT LEAST OPENING HAND WITH GOOD SUIT			Lo-X	3+	SAME	DOPI BELOW 5 OF OUR SUIT, DEPO ABOVE			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			SIGNALS IN ORDER OF PRIORITY			2NT RESPONSE TO 1 OF A MAJOR IS JACOBY			
DIR CUEBIDS= MICHEALS (1m-2m shows both Majors)				Partner's Lead	Declarer's Lead	Discarding	Lavinthal Discards against NT, Natural Hi Enc vs Suit contract		
JUMP CUEBIDS= ASKING STOPPER OF THE SUIT OPENED			1	ATTITUDE	COUNT	Attitude, Hi Enc	SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
(USUALLY A STRONG HAND WITH A LONG SOLID SUIT)			Suit 2	COUNT		COUNT	2D Opening Both Majors, less than opening hand		
REOPEN= SAME AS DIRECT, DBL & BID is 16+			3	SUIT PREF		SUIT PREF	Garbage Stayman, 2NT-3S minor ask		
VS. NT (vs. Strong/Weak; Reopening; PH)			1	ATTITUDE	COUNT	ATTITUDE	Opening 2H/S is Natural weak, responder 2NT is Ogust asking		
VS STRONG NT; CAPP AND NATURAL (LAST SEAT)			NT 2	COUNT		COUNT	NT OVERCALLS NATURAL. JUMP 2NT IS UNUSUAL		
VS WEAK NT; DBL= 15-18 BAL SYSTEM ON BY RESPONDER,			3	SUIT PREF		SUIT PREF	1C/D 2C/D IS BOTH MAJORS		
OTHERS = NAT CONSTRUCTIVE			Signals (including Trumps): NATURAL HI ENC CARDING & DISCARDS			HI ENC, NATURAL DISCARDS			
			Hi lo Even, Smith Echo			Bergen Raises 1H/S 3C=6-9 HCP. 3D=9-11 HCP 4 cards support			
			ABILITY TO RUFF, TRUMPS PLAYED HI LO			3 RD ,4 TH SEAT MAJOR OPENINGS CAN BE 4 CARDS &			
			DOUBLES			EXTREMELY LIGHT			
VS PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)			TAKEOUT DOUBLES (Style; Responses; Reopening)			Help Suit Ask (game try)			
DBL= T/O, CUE BID= STOPPER ASK,						NT opening may have singleton or can have 5-4 or even 7222			
NT BIDS = STRONG BAL 15-18 OVER A WEAK 2,			PRETTY MUCH STANDARD AGREEMENTS			Support Double and Redoubles			
MAYBE A TACTICAL BID ON 3 LEVEL PREEMPT						Puppet Stayman on 2NT opening or 2NT via 2C			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						System off after opponents bid a suit on NT opening			
			SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			1NT Dbl Rdbl is transfer to Clubs (can be passed/corrected 2D)			
X=MAJORS,INT=MINORS OTHERS NAT LEAD DIRECTING			SUPP X, XX, LOW LEVEL RDBLS GENERALLY SOS,			SPECIAL FORCING PASS SEQUENCES			
			RESPONSIVE X			Trap pass			
OVER OPPONENTS' TAKEOUT DOUBLE									
1 LEVEL RESPONSE FORCING, 2 LEVEL JUMP is NF						IMPORTANT NOTES			
						One level overcall can be 6-16 HCP			
						Psyche: Rare			

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4H	STANDARD AGREEMENTS	Natural responses with weak jump shifts		2 WAY REV DRURY TO MAJORS,
				ALL THE WAY	1/1 forcing, 1NT non-forcing, 2M to play, 2/1 GF		
1♦		4	4H		& 2 of same minor is Inv. Minor		
				3 rd /4 th seat Major opening can	3C=6-9 HCP with min 4 cards support, 3D=9-11		
1♥		4	4H	be very light & can have 4 cards	2H/S is 5-9 HCP min 3 cards, 3H/S & 4H/S is weak		
				If non-vul. First 2 seats, min 5	Can be with 0+ HCP		
1♠		4	4H	Cards and 11+HCP	2C (3 cards support) 2D (4) is 2 way reverse Drury	Repeating the suit at 2 level is to play	
INT				15-17	2C= stayman with or without Major, 2D/H=xfer		
					2S=3C, 2NT=3D, 3C=5-5 minors weak, 3D min str		
					3H=3145/3154, 3S=1345/1354, Smolen forcing/NF		
2♣	Tick	0	4H	22+Bal or 8+ PT with 16+ HCP	2D GF, 2H=Db1 neg, 2S/3C/3D Nat forcing,	3NT=24/25, 4NT=26/27	
					2NT=Good Heart suit		
2♦	Tick	0	4H	Both Majors Weak	2H/2S and 3H/S to play, 2NT forcing 1 round	Bid singleton or void	
				Min 5-5			
2♥		5		6 cards H	2NT Ogust	2/S, 3C/3D (natural forcing 1 round)	
						3H further pre-empt	
2♠		5		6 Cards S	2NT Ogust, 3C Weak suit weak hand, weak suit good hand, weak hand good suit, Good suit & hand	3C/3D/3H (natural forcing 1 round)	
2NT				Balanced 20-22 HCP	3C Puppet, 3D/H transfers, 3S minor ask	On 3C, 3D shows one or both majors 4 cards 3H/S show 5 cards in that suit	
3♣		6/7		Weak pre-emptive			
3♦		6/7		Weak pre-emptive			
3♥		6/7		Weak pre-emptive			
3♠		6/7		Weak pre-emptive			
3NT				Gambling with long minor			
4♣		7+		Natural Pre-emptive			
4♦		7+		Natural Pre-emptive			
4♥		7+		To play, if vul then may be			
4♠		7+		a good hand with values in HCP			
4NT				Both minors 6-5weak, 5-5Strng			
5♣		8+		Pre-emptive		HIGH LEVEL BIDDING	
5♦		8+		Pre-emptive			
5♥		8+		Pre-emptive		STANDARD AGREEMENTS	
5♠		8+		Pre-emptive		DOPI, EXCLUSION 0123	